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2018 ADULT OUTDOOR TOURNAMENT RULES

1. Matches shall be played in conformity with the rules of FIFA, unless otherwise stated herein. The Tournament Committee shall be the final authority in all tournament matters. The Tournament Committee shall consist of at least three members of tournament management and referee coordinators.
2. All teams should have the official tournament roster forms (including player names, birthdates and jersey number) signed and approved by their association or league registrar. All non-Washington state teams must have official player identification passes issued by their state, provincial or national association. All non-Oregon, Idaho, and Montana teams must also provide proper permission to travel papers from their state, provincial or national authorities.
3. All teams must provide their travel papers, player identification cards and official team rosters prior to their first game. This may be done at the pre-tournament check-in or at the tournament headquarters no less than **ONE HOUR** prior to their first match. If a team fails to check in prior to their first game and plays, they will forfeit that game. If a team fails to check in prior to its second game and plays, they will forfeit the remaining tournament games.
4. Each team is limited to a roster of 23 players. O30 Division is classified as anyone over the age of 30 by the start of the tournament. Any teams with players exceeding age group restrictions will forfeit each game that player participates in. No player may participate on more than one team playing in the tournament.
5. Each player must have a valid WSSA or other USSF affiliate player pass for the 2018 season. There will be no exceptions to this rule. Players may register through WSSA prior to the tournament. No Pass, No Play, No Exceptions
6. All teams will play a minimum of three matches.
7. For all matches, the home team will get the kickoff, the away team will get to choose the side.
8. When possible, divisions shall be separated into equally-sized groups with teams playing group stage matches. Groups shall be seeded and, when possible, drawn to avoid placement of teams from the same area in the same group. All forfeits are 1 - 0.
9. A point system shall be employed to determine the order of finish in group play, as follows.
 - Six points for a win.
 - One point per goal up to three goals
 - One point for a shutout
 - Three points for a draw

The team with the most points in group play will be the winner of the group; the rest of the teams shall finish in the order of most points

*If there are an uneven number of teams in one bracket and a team must play four games, their score will be divided by .75

If teams are equal in points, then tie-breakers, in order of importance, shall be:

Head-to-head
Goals against
Fewest losses
Most shutouts
Goals for (maximum of 3 a game)
Coin Toss or Penalty Kicks

10. The duration of matches shall be as follows:

Group stage matches:		
M + W + COED Open, O30	70 minutes	two 35 minute halves
Semi-finals and Finals matches:		
M + W + COED Open, O30	90 minutes	two 45 minute halves
11. In group stage play, a draw shall stand as played. In the finals, matches that end in a draw shall be decided by penalty kicks. **No Overtimes.**
12. Every team must have two sets of uniforms: dark and light jerseys. When the color of the team shirts conflict, the team listed as "Home" must change to an alternate color.
13. Substitutions are unlimited and are allowed during any dead ball at the referee's discretion.
14. If a player receives a red card that player and his or her coach have **30 minutes to report to the Tournament Judicial Committee** after the final whistle. If the offense is of a serious nature, the Judicial Committee reserves the right to impose a suspension. If a player is sent off a second time, the Judicial Committee has the right to suspend the player for the remainder of the tournament. If any player receives three yellow cards during the tournament, he or she will sit out a minimum one game suspension. Following the match, that player and his or her coach must report to the Judicial Committee within 30 minutes to receive possible further punishment. All cards will be reported to Washington Youth Soccer for possible further adjudication.
15. **All games are FINAL.** No protests are accepted, decision on the field is final.
16. Coaches are held strictly accountable for the conduct of their teams, parents and supporters. Abusive behavior toward the referee, opponents or tournament staff will not be tolerated. Such misconduct and breaches of sportsmanship shall be turned over to the Tournament Judicial Committee for possible suspension.
17. Neither the Tournament Committee, nor Starfire Sports are responsible for games cancelled because of unplayable fields. Such cancellations are for the safety of the players and referees and no liability will be assumed.