

SOCCER IS PASSION. PASSION LIVES HERE. LIVE YOUR PASSION.

SPSL RULES

Starfire Premier Soccer League (SPSL) was created with one goal in mind: To provide you with the best possible experience in men's competitive soccer that money can buy. A cooperative relationship with our team managers allows us to work together to create a league that we all can enjoy and feel proud to be a part of. SPSL matches are conducted subject to FIFA laws of the game, with the following exceptions:

- 1. All games will be played with two 45 minute halves, and a 5 minute half-time. Playoff games will be decided by two 15 minute overtime periods followed by kicks from the penalty mark
- All players must have a current Starfire Sports membership which can be obtained online at starfiresports.com or by visiting Starfire Sports
- 3. Players are eligible to play for only one team per division per season, unless noted otherwise by Starfire management. Violation of this rule will result in a forfeit by the offending team and suspension for the offending player.
- 4. An official SPSL game roster must be received by Starfire Sports via email or hand delivery 48 hours before the start of each week. Rosters will then be locked for the next week and no changes can be made until the conclusion of that week's games. No handwritten changes made by a team or referee will be honored by Starfire staff. All roster changes throughout the course of a season must be submitted by phone or email. A playoff roster with a max of 25 players must be submitted prior to the 7th game or 7th weekend of the season, whichever is later. Any player not on this playoff roster will be able to play in a playoff game.
- 5. Any remaining team balances must be paid in full before the team's first game. If not paid before the first game, the team will forfeit all games until the balance is paid in full.
- 6. All SPSL games will be played at Starfire Sports or Valley Ridge Fields on Saturday evenings with start times between 5 PM and 9:30 PM. In the event that a Saturday game cannot be scheduled, a Sunday game will be scheduled with a start time between 4 PM and 8:30 PM.
- 7. The first week's schedule will be posted no later than one week prior to the first game, with the full season schedule being posted 48 hours after the first weekend's games. Teams may make requests for certain start times and field locations; attempts will be made to grant these requests but requests are NOT guaranteed. Once a schedule is posted, there will be no changes to the schedule based on team requests.
- 8. Each team must have a minimum of seven players to start a match. If a team cannot field a full team and less than three days notice is given, the game will be a forfeit and the team will be subject to a forfeit fee of \$100. More than three days notice must be given in order to avoid incurring referee and lost field costs. Failure to field a team on the day of the game will result in a \$100 forfeit fine that will be charged to the Manager's card on file at the close of business on the day of the forfeited game.
- 9. The following tie breakers will be used to determine league standings for all Starfire Sports' leagues: (1) head to head win/loss record, (2) total goals against, (3) total goal differential, (4) coin toss.
- 10. If teams are not prepared to check in and start the match on time, the referee may shorten the match (while keeping the two halves of equal duration) in order to finish the match before the next match on that field is scheduled to begin.
- 11. Teams are allowed unlimited substitutions at any dead ball (subject to referees discretion)
- 12. Fighting is not condoned or tolerated. Each and every reported altercation will be evaluated by the SPSL Judiciary Committee. Starfire Sports reserves the right to keep all fees paid and suspend entire teams for fighting. Any player receiving a send-off (red card) will receive a minimum of a one game suspension. Each red card situation will be evaluated by the SPSL Judiciary Committee process and an additional suspension depending on the severity of the penalty. Ejections will carry over into another season, if necessary.
- 13. Players receiving a red card may be subject to a red card fine which will be decided by the SPSL Judiciary Committee for a first time offense. Any subsequent fines for red cards are subject to larger fines. Any player

receiving a red card fine will not be allowed to play until the fine has been paid.

14. If a referee judges a player to be under the influence of alcohol or any narcotic substance, the player will not be allowed to continue playing for whatever period remains.

SPSL Board Members

Teddy Mitalas - Starfire Sports Director of Soccer Operations, Original League President of the PSSL Micah Pigott - Starfire Sports Director of Program Operations Steven Dahl – Starfire Sports Leagues and Operations Manager Kevin Clark - Starfire Sports Assistant Director of Program Operations Ipo Nelson – Starfire Sports League Manager Veronica Hernandez – Starfire Sports League Manager

Contact Us

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