

Adult Tournament Rules

Players Registration: All players are required to have a current and valid ID. Out of state players must provide a valid picture ID and written permission from their state or Province Soccer Association. Each player must surrender their current and valid state player ID card to the referee at the time of the game. In the event that a player receives a caution or ejection, the affected players ID card will be held by the referee and turned into the Tournament Officials following the game.

Team Rosters: 22 man rosters must contain the first and last name of each player, jersey # and player card ID #, No roster changes will be allowed after the team's first game begins. Only 18 players per game roster. Player may only be on a roster and play for one team in the same age group.

Team Check In: All teams must check in thirty (30) minutes prior to their first scheduled match at the Tournament registration area and have a roster with names and jersey numbers.

Game Format: The home team will be listed first on the schedule and will be responsible for changing jerseys in case of color conflict. Round Robin games will consist of two (2) Thirty minute halves with a five (5) minute half time. Quarter Finals, Semifinals, Finals consist of two (2) Forty Five minute halves with a five (5) minute half time. If you are tied after Quarter's or Semi-finals and Finals you go straight to penalty kicks no overtime.

Points will be awarded as follows:

Win	=	3 Points
Tie	=	1 Points
Loss	=	0 Points
Shut Out	=	1 Points
Forfeit	=	3 Points

Tie Breakers: To determine standings prior to the championship games, the following tie breaking sequence will be used:

- a. Winner of the head to head competition
- b. Goal differential; goals scored – goals allowed – max of three per game
- c. Coin toss

If a semi-final and final game is tied at the end of regulation time, a winner will be determined by the taking kicks from the mark immediately following the game.

Forfeited games will be recorded as a 1-0 win. The winning team will receive eight (3) points.

If a team chooses not to play a semi-final or final game, the next team with the highest points in the same bracket will play the game.

Substitutions: Substitutions will be unlimited on any dead ball situation, subject to the referee's discretion.

Score Reporting: Referees will turn in all game score's after each game.

Misconducts: Any Red Card will result the player to sit out the next scheduled game. Any player receiving a red card for fighting (violent conduct) will result in the player's immediate removal of the tournament.

Protests: No protest will be allowed

Players Equipment: Shin guards are mandatory. Socks must be worn over the shin guards and be pulled up to completely cover the shin guards.

NO ALCOHOL ALLOWED BY PLAYERS DURING A GAME.